

Facet

The 3D facet is defined by three nodes, with positions denoted as x_i , x_j and x_k . The outer normal vector can be expressed as the cross product of two edges.

$$w = (x_j - x_i) \times (x_k - x_i).$$

By using the first edge as the reference axis, it is possible to define the local triad to be

$$u = x_j - x_i, \quad v = u \times w, \quad w = (x_j - x_i) \times (x_k - x_i).$$

The normalised version would be

$$U = \frac{u}{|u|}, \quad V = U \times W, \quad W = \frac{w}{|w|}.$$

The position vectors x can be functions of deformation which can be functions of time. Thus x are treated as variables. For linear transformation/mapping only, x contain coordinates of nodes which are constant.

It is interesting to note that the derivative of outer normal vector against any of three nodes is the edge opposite to that node in skew symmetric matrix form.

$$\frac{\partial w}{\partial x_i} = [x_k - x_j]_{\times}, \quad \frac{\partial w}{\partial x_j} = [x_i - x_k]_{\times}, \quad \frac{\partial w}{\partial x_k} = [x_j - x_i]_{\times}.$$

Thus,

$$\frac{\partial W}{\partial} = \frac{I - W \otimes W}{|w|} \frac{\partial w}{\partial}.$$

The derivatives of U are

$$\frac{\partial U}{\partial x_i} = -\frac{I - U \otimes U}{|u|}, \quad \frac{\partial U}{\partial x_j} = \frac{I - U \otimes U}{|u|}, \quad \frac{\partial U}{\partial x_k} = 0.$$

For V ,

$$\frac{\partial V}{\partial} = [U]_{\times} \frac{\partial W}{\partial} - [W]_{\times} \frac{\partial U}{\partial}.$$

Contact

For any node x_l , to detect if it penetrates the target facet, the projection on W can be used. Penetration occurs when

$$P = (x_l - x_i) \cdot W \leq 0.$$

Constraint Via Multiplier

The implementation of Lagrangian multiplier method is relatively simpler, as it only requires the above contact detection be zero when penetration occurs. Thus the constraint equation is

$$c = (x_l - x_i) \cdot W = 0.$$

The corresponding Jacobian can be computed accordingly.

Constraint Via Penalty

The penalty method needs to compute shape functions so that the resistance on each node can be computed. The inner norm of each edge can be obtained by cross product between facet norm and each edge. Please note we label the inner norm of the edge opposite to node x_i to be \mathbf{n}_i .

$$\mathbf{n}_i = \mathbf{W} \times (\mathbf{x}_k - \mathbf{x}_j), \quad \mathbf{n}_j = \mathbf{W} \times (\mathbf{x}_i - \mathbf{x}_k), \quad \mathbf{n}_k = \mathbf{W} \times (\mathbf{x}_j - \mathbf{x}_i).$$

We do not normalise them.

The barycentric coordinates can be computed simply by computing the area A of each triangle.

$$2A_i = (\mathbf{x}_l - \mathbf{x}_j) \cdot \mathbf{n}_i, \quad 2A_j = (\mathbf{x}_l - \mathbf{x}_k) \cdot \mathbf{n}_j, \quad 2A_k = (\mathbf{x}_l - \mathbf{x}_i) \cdot \mathbf{n}_k.$$

The corresponding shape function N_i is then

$$N_i = \frac{(\mathbf{x}_l - \mathbf{x}_j) \cdot \mathbf{n}_i}{|\mathbf{w}|}, \quad N_j = \frac{(\mathbf{x}_l - \mathbf{x}_k) \cdot \mathbf{n}_j}{|\mathbf{w}|}, \quad N_k = \frac{(\mathbf{x}_l - \mathbf{x}_i) \cdot \mathbf{n}_k}{|\mathbf{w}|}.$$

The derivatives can be computed accordingly.

With $N_l = -1$, the resistance of each node shall be

$$R_a = \alpha N_a P,$$

where $a = i, j, k, l$ and α is the penalty factor.